

## **Multiple Choice Q&A**

- 1. What is the primary purpose of semaphores in synchronization?
  - a) Mutual Exclusion
  - b) Interprocess Communication
  - c) Resource Allocation
  - d) Deadlock Avoidance

Answer: a)

Explanation: Semaphores are often used to enforce mutual exclusion to prevent multiple processes from accessing shared resources simultaneously.

- 2. Which classical synchronization problem involves two processes trying to write to the same shared resource simultaneously?
  - a) Readers-Writers Problem
  - b) Dining Philosophers Problem
  - c) Producer-Consumer Problem
  - d) Bounded-Buffer Problem

Answer: a)

Explanation: The Readers-Writers Problem deals with multiple processes trying to read and write to a shared resource concurrently.

- 3. In the context of synchronization, what is a critical region?
  - a) A region with critical code
  - b) A region that is highly sensitive
  - c) A region of shared resources
  - d) A region prone to deadlocks

Answer: c)

Explanation: A critical region is a part of the code where shared resources are accessed, and mutual exclusion must be enforced.

- 4. What is the role of a monitor in synchronization?
  - a) Enforce mutual exclusion
  - b) Provide a visual display of processes
  - c) Manage system resources



d) Ensure fair scheduling

Answer: a)

Explanation: A monitor is a synchronization construct that encapsulates shared resources and provides mechanisms for mutual exclusion.

- 5. Which IPC mechanism is suitable for communication between processes on the same computer system?
  - a) Pipes
  - b) FIFOs
  - c) Message Queues
  - d) Shared Memory

Answer: d)

Explanation: Shared Memory allows processes to communicate by sharing a portion of memory accessible to both processes.

- 6. In the context of interprocess communication, what is a pipe?
  - a) A physical connector
  - b) A file descriptor
  - c) A communication channel
  - d) A synchronization primitive

Answer: c)

Explanation: A pipe is a communication channel that allows processes to communicate by sending data through a unidirectional stream.

- 7. Which IPC mechanism is a named pipe with a file-like interface?
  - a) Pipes
  - b) FIFOs
  - c) Message Queues
  - d) Shared Memory

Answer: b)

Explanation: FIFOs (First-In-First-Out) are named pipes that provide a communication channel between processes.

8. What is the primary advantage of message queues in IPC?



- a) Low latency
- b) Simple implementation
- c) Asynchronous communication
- d) Direct memory access

Answer: c)

Explanation: Message queues allow asynchronous communication, where processes can send and receive messages independently.

- 9. Which IPC mechanism is suitable for communication between processes on different computer systems?
  - a) Pipes
  - b) FIFOs
  - c) Message Queues
  - d) Shared Memory

Answer: c)

Explanation: Message Queues can facilitate communication between processes on different systems, providing a standardized interface.

- 10. In the context of IPC, what does RPC stand for?
  - a) Remote Procedure Call
  - b) Read-Process-Write
  - c) Reliable Process Communication
  - d) Resource Provisioning and Control

Answer: a)

Explanation: RPC allows a process to execute procedures on another address space as if it were a local procedure call.

- 11. Which IPC mechanism involves sending messages directly between processes without using a kernel buffer?
  - a) Pipes
  - b) FIFOs
  - c) Message Passing
  - d) Shared Memory



Answer: c)

Explanation: Message Passing involves processes communicating by sending messages directly to each other.

- 12. What is a semaphore's initial value typically set to for mutual exclusion?
  - a) 0
  - b) 1
  - c) -1
  - d) Infinity

Answer: b)

Explanation: Setting the initial value of a semaphore to 1 ensures that only one process can access the critical section at a time.

- 13. Which classical synchronization problem involves philosophers sitting around a dining table, thinking and eating?
  - a) Readers-Writers Problem
  - b) Dining Philosophers Problem
  - c) Producer-Consumer Problem
  - d) Bounded-Buffer Problem

Answer: b)

Explanation: The Dining Philosophers Problem illustrates the challenges of resource allocation and avoiding deadlock.

- 14. What is the purpose of a mutex in synchronization?
  - a) Mutual Exclusion
  - b) Deadlock Prevention
  - c) Priority Inversion
  - d) Starvation Avoidance

Answer: a)

Explanation: Mutex (Mutual Exclusion) is a synchronization mechanism used to ensure that only one process can access a critical section at a time.

15. Which IPC mechanism involves mapping a portion of memory between processes?



- a) Pipes
- b) FIFOs
- c) Message Queues
- d) Shared Memory

Answer: d)

Explanation: Shared Memory allows processes to share a portion of memory, facilitating fast communication.

- 16. What happens if a process tries to enter a critical section when a semaphore's value is zero?
  - a) Process gets suspended
  - b) Process enters critical section
  - c) Process is terminated
  - d) Process goes into sleep mode

Answer: a)

Explanation: A semaphore value of zero indicates that the critical section is currently being used, so the process attempting to enter gets suspended.

- 17. Which synchronization problem involves a bounded buffer that can hold a limited number of items?
  - a) Readers-Writers Problem
  - b) Dining Philosophers Problem
  - c) Producer-Consumer Problem
  - d) Barber Shop Problem

Answer: c)

Explanation: The Producer-Consumer Problem deals with the efficient synchronization of producers and consumers sharing a fixed-size buffer.

- 18. What is the primary purpose of a condition variable in synchronization?
  - a) Notify waiting processes
  - b) Provide mutual exclusion
  - c) Implement semaphores
  - d) Ensure deadlock avoidance



Answer: a)

Explanation: Condition variables are used to signal and notify waiting processes that a certain condition has been met.

- 19. Which IPC mechanism is commonly used for communication in a client-server architecture?
  - a) Pipes
  - b) FIFOs
  - c) Message Queues
  - d) Remote Procedure Call

Answer: d)

Explanation: RPC is commonly used for communication between a client and a server in a distributed system.

- 20. What does the "starvation" problem refer to in synchronization?
  - a) Processes waiting indefinitely
  - b) Inadequate resource allocation
  - c) Lack of mutual exclusion
  - d) Priority inversion

Answer: a)

Explanation: Starvation occurs when a process is unable to gain access to a critical section or resource, leading to indefinite waiting.

- 21. Which IPC mechanism is considered a lightweight form of interprocess communication?
  - a) Pipes
  - b) FIFOs
  - c) Message Passing
  - d) Shared Memory

Answer: c)

Explanation: Message Passing is often considered lightweight as it involves direct communication between processes without complex buffer management.

22. What is the purpose of a semaphore's "wait" operation?



- a) Increment semaphore value
- b) Decrement semaphore value
- c) Set semaphore to zero
- d) Reset semaphore to initial value

Answer: b)

Explanation: The "wait" operation decreases the semaphore value, potentially causing the calling process to wait if the value becomes zero.

- 23. In the context of IPC, what is a socket?
  - a) A physical connector
  - b) A file descriptor
  - c) A communication endpoint
  - d) A synchronization primitive

Answer: c)

Explanation: A socket is an endpoint for sending or receiving data across a computer network.

- 24. What is the primary advantage of using message queues over shared memory for IPC?
  - a) Lower latency
  - b) Simplicity of implementation
  - c) Greater flexibility
  - d) Direct memory access

Answer: c)

Explanation: Message queues provide a more flexible and structured way for processes to communicate, as compared to shared memory.

- 25. Which classical synchronization problem involves customers waiting for services from a limited number of resources?
  - a) Readers-Writers Problem
  - b) Dining Philosophers Problem
  - c) Producer-Consumer Problem
  - d) Barber Shop Problem



Answer: d)

Explanation: The Barber Shop Problem deals with synchronization issues in a scenario where customers are waiting for services from a limited number of barbers.

- 26. What is the purpose of virtual memory in a computer system?
  - a) Increase RAM size
  - b) Extend the physical memory
  - c) Enhance CPU performance
  - d) Reduce disk space usage

Answer: b)

Explanation: Virtual memory extends the physical memory by using disk space.

- 27. In logical versus physical address space, which represents the addresses generated by the CPU?
  - a) Logical
  - b) Physical
  - c) Both
  - d) None of the above

Answer: a)

Explanation: Logical addresses are generated by the CPU.

- 28. Swapping is a technique used for
  - a) Memory Allocation
  - b) Process Scheduling
  - c) File Organization
  - d) Disk Management

Answer: b)

Explanation: Swapping involves moving processes between main memory and disk.

- 29. Contiguous Allocation is characterized by
  - a) Random allocation



- b) Non-contiguous allocation
- c) Sequential allocation
- d) Dynamic allocation

Answer: c)

Explanation: Contiguous allocation assigns memory in a sequential manner.

- 30. Paging is a memory management scheme that divides the physical memory into
  - a) Fixed-sized blocks
  - b) Variable-sized blocks
  - c) Pages
  - d) Segments

Answer: a)

Explanation: Paging divides physical memory into fixed-sized blocks known as pages.

- 31. What is the advantage of using Paging over Contiguous Allocation?
  - a) Reduced external fragmentation
  - b) Better CPU utilization
  - c) Improved process creation time
  - d) All of the above

Answer: d)

Explanation: Paging reduces external fragmentation and offers other advantages.

- 32. Segmentation is a memory management scheme that divides the logical memory into
  - a) Fixed-sized blocks
  - b) Variable-sized blocks
  - c) Pages
  - d) Segments

Answer: d)



Explanation: Segmentation divides logical memory into variable-sized segments.

- 33. Combining Segmentation with Paging is known as
  - a) Hybrid Memory Management
  - b) Memory Mapping
  - c) Virtual Memory
  - d) Segmented Paging

Answer: d)

Explanation: Segmentation with Paging combines the benefits of both schemes.

- 34. What is Demand Paging?
  - a) Loading pages on-demand
  - b) Loading all pages at once
  - c) Swapping processes on-demand
  - d) Loading pages after a delay

Answer: a)

Explanation: Demand Paging loads pages into memory only when they are needed.

- 35. In Page Replacement, the algorithm decides which page to replace based on
  - a) Least Recently Used (LRU)
  - b) First In First Out (FIFO)
  - c) Optimal Page Replacement
  - d) All of the above

Answer: d)

Explanation: Page replacement algorithms decide which page to replace based on certain criteria.

- 36. Which page replacement algorithm uses the principle of removing the page that will not be used for the longest time?
  - a) LRU
  - b) FIFO



- c) Optimal
- d) Clock

Answer: a)

Explanation: LRU (Least Recently Used) replaces the page that has not been used recently.

- 37. What is the primary drawback of the FIFO page replacement algorithm?
  - a) Complexity
  - b) Poor performance
  - c) Belady's Anomaly
  - d) Limited applicability

Answer: c)

Explanation: FIFO may suffer from Belady's Anomaly, where increasing frames doesn't always improve performance.

- 38. The Clock page replacement algorithm is also known as
  - a) LRU
  - b) Second Chance
  - c) FIFO with Aging
  - d) Optimal Clock

Answer: b)

Explanation: Clock is often referred to as the Second Chance page replacement algorithm.

- 39. Which page replacement algorithm uses a circular list and a hand pointer?
  - a) LRU
  - b) FIFO with Aging
  - c) Clock
  - d) Optimal

Answer: c)

Explanation: The Clock algorithm uses a circular list and a hand pointer.

40. The Optimal page replacement algorithm serves as a reference for comparing other algorithms but is



- a) Impossible to implement
- b) Feasible but impractical
- c) Easy to implement
- d) Limited applicability

Answer: b)

Explanation: Optimal is often impractical as it requires knowledge of future page accesses.

- 41. What is the goal of the Thrashing phenomenon in memory management?
  - a) Efficient memory usage
  - b) Increased CPU utilization
  - c) Frequent page faults
  - d) Improved process execution time

Answer: c)

Explanation: Thrashing results in excessive page faults, indicating inefficient memory usage.

- 42. Which memory management technique aims to avoid Thrashing?
  - a) Contiguous Allocation
  - b) Paging
  - c) Segmentation
  - d) Working Set Model

Answer: d)

Explanation: The Working Set Model aims to prevent Thrashing by maintaining a working set of pages.

- 43. What is the purpose of the Translation Lookaside Buffer (TLB) in virtual memory?
  - a) Store page table entries
  - b) Speed up address translation
  - c) Manage page replacement
  - d) Control disk access

Answer: b)



Explanation: TLB caches recently used page table entries, speeding up address translation.

- 44. In a Demand Paging system, when is a page brought into memory?
  - a) Only when it is first referenced
  - b) After a delay
  - c) At the start of the program
  - d) Only when all pages are referenced

Answer: a)

Explanation: Demand Paging loads pages only when they are first referenced.

- 45. Which of the following is a disadvantage of Segmentation with Paging?
  - a) Simplicity
  - b) Fragmentation issues
  - c) Efficient use of memory
  - d) Improved process isolation

Answer: b)

Explanation: Segmentation with Paging may suffer from fragmentation issues.

- 46. The page table in virtual memory is used for
  - a) Storing page contents
  - b) Address translation
  - c) Disk management
  - d) Process scheduling

Answer: b)

Explanation: The page table is used for translating virtual addresses to physical addresses.

- 47. What is External Fragmentation?
  - a) Unused memory in a process
  - b) Holes in the free memory
  - c) Allocation of pages in memory
  - d) Disk fragmentation



Answer: b)

Explanation: External Fragmentation refers to memory holes that cannot be used for allocation.

- 48. Which memory management technique supports dynamic allocation of memory partitions?
  - a) Contiguous Allocation
  - b) Paging
  - c) Segmentation
  - d) Demand Paging

Answer: c)

Explanation: Segmentation supports dynamic allocation of variable-sized memory segments.

- 49. Which of the following is an advantage of Demand Paging?
  - a) Faster program startup
  - b) Lower page fault rate
  - c) Reduced memory utilization
  - d) Decreased CPU utilization

Answer: b)

Explanation: Demand Paging can lead to a lower page fault rate.

- 50. The term "Thrashing" in memory management refers to
  - a) Frequent page faults
  - b) Efficient memory usage
  - c) Disk fragmentation
  - d) Dynamic memory allocation

Answer: a)

Explanation: Thrashing is characterized by excessive page faults.

- 51. Which page replacement algorithm approximates optimal page replacement but is easier to implement?
  - a) LRU
  - b) FIFO with Aging



- c) Clock
- d) Optimal

Answer: b)

Explanation: FIFO with Aging approximates optimal replacement but is easier to implement.

- 52. The main goal of Memory Management is to
  - a) Maximize CPU utilization
  - b) Minimize page faults
  - c) Maximize disk space usage
  - d) Optimize process execution time

Answer: a)

Explanation: The main goal is to efficiently utilize memory resources, including CPU.

- 53. In Demand Paging, if a page is not found in memory, what occurs?
  - a) The program terminates
  - b) A page fault is triggered
  - c) The CPU is halted
  - d) The program continues running

Answer: b)

Explanation: A page fault occurs, leading to page retrieval from disk.

- 54. Which memory management technique requires contiguous allocation of memory?
  - a) Paging
  - b) Segmentation
  - c) Contiguous Allocation
  - d) Demand Paging

Answer: c)

Explanation: Contiguous Allocation requires allocating contiguous blocks of memory.

55. The Working Set Model helps prevent Thrashing by



- a) Increasing the number of frames
- b) Adjusting the page size
- c) Monitoring the program's working set
- d) Disabling Demand Paging

Answer: c)

Explanation: The Working Set Model monitors the program's working set to prevent Thrashing.

- 56. The concept of "Locality of Reference" is related to
  - a) Memory Access Patterns
  - b) Page Replacement Algorithms
  - c) Virtual Memory
  - d) Disk Organization

Answer: a)

Explanation: Locality of Reference describes patterns in memory access.

- 57. Which of the following is a disadvantage of Contiguous Allocation?
  - a) Fragmentation issues
  - b) Inefficient memory usage
  - c) Difficulty in implementing
  - d) Enhanced process isolation

Answer: a)

Explanation: Contiguous Allocation may suffer from fragmentation issues.

- 58. What is the purpose of a Page Table Entry (PTE) in virtual memory?
  - a) Store page contents
  - b) Manage page replacement
  - c) Translate virtual addresses
  - d) Control disk access

Answer: c)

Explanation: The Page Table Entry translates virtual addresses to physical addresses.



- 59. Which algorithm replaces the page that will be used at the furthest point in the future?
  - a) FIFO
  - b) Optimal
  - c) LRU
  - d) Clock

Answer: b)

Explanation: Optimal page replacement replaces the page used furthest in the future.

- 60. The term "Swapping" in memory management refers to
  - a) Moving pages between disk and memory
  - b) Exchanging pages between processes
  - c) Allocating pages in memory
  - d) Reducing page faults

Answer: a)

Explanation: Swapping involves moving pages between disk and memory.

- 61. Which memory management technique supports dynamic allocation of fixed-sized blocks?
  - a) Contiguous Allocation
  - b) Paging
  - c) Segmentation
  - d) Demand Paging

Answer: b)

Explanation: Paging supports dynamic allocation of fixed-sized blocks known as pages.

- 62. The clock hand in the Clock page replacement algorithm moves in what fashion?
  - a) Counter-clockwise
  - b) Clockwise
  - c) Random



d) Bidirectional

Answer: b)

Explanation: The clock hand in the Clock algorithm moves in a clockwise fashion.

- 63. In a Segmented Paging system, which address is translated first?
  - a) Logical Address
  - b) Physical Address
  - c) Segment Address
  - d) Page Address

Answer: a)

Explanation: Segmented Paging first translates the logical address.

- 64. What is the primary purpose of a Page Fault?
  - a) Efficient memory usage
  - b) Improved CPU utilization
  - c) Handling invalid memory references
  - d) Preventing Thrashing

Answer: c)

Explanation: A Page Fault occurs when a program references invalid memory.

- 65. Which memory management technique divides the logical memory into variable-sized pages?
  - a) Contiguous Allocation
  - b) Paging
  - c) Segmentation
  - d) Demand Paging

Answer: b)

Explanation: Paging divides logical memory into variable-sized pages.

- 66. In the Clock page replacement algorithm, what does the hand point to when a page is selected for replacement?
  - a) The page to be replaced
  - b) The next page to be checked



- c) The first page in memory
- d) The last page in memory

Answer: b)

Explanation: The hand points to the next page to be checked in the Clock algorithm.

- 67. The concept of "Thrashing" is most likely to occur when
  - a) The CPU is idle
  - b) The system is underloaded
  - c) The number of frames is too low
  - d) The working set is small

Answer: c)

Explanation: Thrashing is more likely with insufficient memory frames.

- 68. Which page replacement algorithm uses a reference bit for each page?
  - a) LRU
  - b) FIFO with Aging
  - c) Clock
  - d) Optimal

Answer: b)

Explanation: FIFO with Aging uses a reference bit for each page to approximate LRU.

- 69. What is the purpose of the Anticipatory Paging technique?
  - a) Predict page accesses in advance
  - b) Speed up the page replacement process
  - c) Allocate pages dynamically
  - d) Prevent Thrashing

Answer: a)

Explanation: Anticipatory Paging aims to predict page accesses in advance.

- 70. Which of the following is a characteristic of the FIFO page replacement algorithm?
  - a) Simplicity



- b) Complexity
- c) Optimal replacement strategy
- d) Ability to prevent Thrashing

Answer: a)

Explanation: FIFO is simple but may not be optimal in all situations.

- 71. What does the Aging technique involve in page replacement algorithms?
  - a) Assigning an age to each page
  - b) Increasing the age of the oldest page
  - c) Reducing the age of all pages
  - d) Randomly selecting pages to age

Answer: a)

Explanation: Aging involves assigning an age to each page and adjusting it over time.

- 72. Which of the following is a disadvantage of Segmentation?
  - a) Efficient use of memory
  - b) Fragmentation issues
  - c) Dynamic allocation of memory segments
  - d) Improved process isolation

Answer: b)

Explanation: Segmentation may suffer from

- 73. How does demand paging contribute to better system performance?
  - a) Reducing memory overhead
  - b) Increasing page faults
  - c) Loading all pages into memory at once
  - d) Minimizing disk I/O

Answer: D)

Explanation: Demand paging minimizes disk I/O by loading only the required pages into memory.

74. Which memory management technique allows processes to share code and data?



- a) Contiguous allocation
- b) Paging
- c) Segmentation
- d) Swapping

Answer: C)

Explanation: Segmentation allows processes to share code and data segments.

- 75. What is the main limitation of using fixed-size pages in paging?
  - a) Inefficient use of memory
  - b) Fragmentation
  - c) Complex address translation
  - d) Limited address space

Answer: B)

Explanation: Fixed-size pages can lead to internal fragmentation.

- 76. What is the primary purpose of a file system?
  - a) Data storage
  - b) Program execution
  - c) User authentication
  - d) Network communication

Answer: A)

Explanation: File systems primarily handle data storage.

- 77. Which access method allows direct access to any block on the storage device?
  - a) Sequential Access
  - b) Random Access
  - c) Indexed Access
  - d) Serial Access

Answer: B)

Explanation: Random access allows direct access to any block on the storage device.



- 78. What is the role of a directory structure in a file system?
  - a) Organize files
  - b) Execute programs
  - c) Allocate memory
  - d) Manage network connections

Answer: A)

Explanation: Directory structures organize and categorize files.

- 79. Which protection mechanism ensures that only authorized users can access a file?
  - a) Encryption
  - b) Authentication
  - c) Authorization
  - d) Compression

Answer: C)

Explanation: File protection is achieved through authorization mechanisms.

- 80. In a file system structure, what is the purpose of the File Control Block (FCB)?
  - a) Store file metadata
  - b) Execute file operations
  - c) Allocate memory
  - d) Manage network connections

Answer: A)

Explanation: The FCB contains metadata about the file, such as size, location, and permissions.

- 81. What is the purpose of allocation methods in file systems?
  - a) Assigning storage to files
  - b) Authenticating users
  - c) Creating directories
  - d) Managing network connections

Answer: A)



Explanation: Allocation methods determine how storage space is assigned to files.

- 82. Which free-space management technique maintains a list of free disk blocks?
  - a) Contiguous allocation
  - b) Linked allocation
  - c) Indexed allocation
  - d) Free list allocation

Answer: D)

Explanation: Free list allocation maintains a list of free disk blocks.

- 83. What does the open system call do in file operations?
  - a) Create a new file descriptor
  - b) Read data from a file
  - c) Write data to a file
  - d) Close a file

Answer: A)

Explanation: The open system call creates a new file descriptor for a file.

- 84. Which system call is used to create a new file in a file system?
  - a) create()
  - b) makefile()
  - c) newfile()
  - d) open()

Answer: A)

Explanation: The create system call is used to create a new file.

- 85. What is the purpose of the read system call in file operations?
  - a) Write data to a file
  - b) Close a file
  - c) Read data from a file
  - d) Create a new file descriptor

Answer: C)



Explanation: The read system call is used to read data from a file.

- 86. In file operations, what does the write system call do?
  - a) Create a new file descriptor
  - b) Read data from a file
  - c) Write data to a file
  - d) Close a file

Answer: C)

Explanation: The write system call is used to write data to a file.

- 87. What is the function of the close system call in file operations?
  - a) Close a file
  - b) Write data to a file
  - c) Read data from a file
  - d) Create a new file descriptor

Answer: A)

Explanation: The close system call is used to close a file.

- 88. Which system call is used for repositioning the read/write pointer within a file?
  - a) seek()
  - b) move()
  - c) Iseek()
  - d) position()

Answer: C)

Explanation: The lseek system call is used for repositioning the read/write pointer within a file.

- 89. What information does the stat system call provide about a file?
  - a) File size and modification time
  - b) File name and permissions
  - c) File content and creation time
  - d) File type and access time



Answer: A)

Explanation: The stat system call provides information about a file, including size and modification time.

- 90. What is the purpose of the ioctl system call in file operations?
  - a) Input/output control operations
  - b) File creation and deletion
  - c) File reading and writing
  - d) File opening and closing

Answer: A)

Explanation: The ioctl system call is used for input/output control operations on files.

- 91. Which access method involves reading the file from the beginning to the end?
  - a) Sequential Access
  - b) Random Access
  - c) Indexed Access
  - d) Serial Access

Answer: A)

Explanation: Sequential access involves reading the file from the beginning to the end.

- 92. In file systems, what is the primary purpose of a link?
  - a) Connect files in the same directory
  - b) Establish network connections
  - c) Create shortcuts to programs
  - d) Move files between directories

Answer: A)

Explanation: Links connect files in the same directory.

- 93. Which directory structure organizes files and folders in a tree-like hierarchy?
  - a) Hierarchical Structure
  - b) Flat Structure
  - c) Sequential Structure



d) Linked Structure

Answer: A)

Explanation: Hierarchical directory structures organize files and folders in a tree-like hierarchy.

- 94. What is the purpose of the 'chmod' command in file systems?
  - a) Change file permissions
  - b) Change file ownership
  - c) Change file size
  - d) Change file content

Answer: A)

Explanation: The 'chmod' command is used to change file permissions.

- 95. Which allocation method allows a file to be stored in non-contiguous blocks?
  - a) Contiguous allocation
  - b) Linked allocation
  - c) Indexed allocation
  - d) Variable allocation

Answer: B)

Explanation: Linked allocation allows non-contiguous storage of files.

- 96. What is the primary role of the FAT (File Allocation Table) in file systems?
  - a) Manage file permissions
  - b) Maintain a list of free disk blocks
  - c) Organize file metadata
  - d) Control file access

Answer: B)

Explanation: The FAT maintains a list of free disk blocks in the file system.

- 97. Which command is used to display the structure of directories in Unix/Linux?
  - a) Is
  - b) cd
  - c) mkdir



d) pwd

Answer: A)

Explanation: The 'ls' command is used to display the structure of directories in Unix/Linux.

- 98. What is the purpose of the 'umask' command in Unix/Linux?
  - a) Set default file permissions
  - b) Change directory permissions
  - c) Display file sizes
  - d) Rename files

Answer: A)

Explanation: The 'umask' command sets the default file permissions in Unix/Linux.

- 99. Which of the following is not a valid file protection mode in Unix/Linux?
  - a) rw-r--r--
  - b) rwxr-xr-x
  - c) -r-x--x
  - d) -rw-rw-r--

Answer: C)

Explanation: '-r-x--x' is not a valid file protection mode in Unix/Linux.

- 100. What is the purpose of the 'chown' command in Unix/Linux?
  - a) Change file ownership
  - b) Change file permissions
  - c) Display file sizes
  - d) Rename files

Answer: A)

Explanation: The 'chown' command is used to change file ownership in Unix/Linux.

- 101. Which command is used to create a symbolic link in Unix/Linux?
  - a) In -s
  - b) In -h



- c) link -s
- d) symlink

Answer: A)

Explanation: The 'In -s' command creates a symbolic link in Unix/Linux.

- 102. In Unix/Linux, what is the purpose of the 'df' command?
  - a) Display file system space usage
  - b) Delete files
  - c) Display file sizes
  - d) Change directory permissions

Answer: A)

Explanation: The 'df' command is used to display file system space usage in Unix/Linux.

- 103. Which file system structure allows files to be stored in fixed-size blocks?
  - a) Contiguous Allocation
  - b) Linked Allocation
  - c) Indexed Allocation
  - d) Clustered Allocation

Answer: D)

Explanation: Clustered allocation allows files to be stored in fixed-size blocks.

- 104. What is the purpose of the 'du' command in Unix/Linux?
  - a) Display file sizes
  - b) Delete files
  - c) Display file system space usage
  - d) Change directory permissions

Answer: C)

Explanation: The 'du' command is used to display file system space usage in Unix/Linux.

- 105. Which file system structure maintains a table of pointers for each file?
  - a) Contiguous Allocation



- b) Linked Allocation
- c) Indexed Allocation
- d) Clustered Allocation

Answer: C)

Explanation: Indexed allocation maintains a table of pointers for each file.

- 106. Which allocation method has the potential for external fragmentation?
  - a) Contiguous Allocation
  - b) Linked Allocation
  - c) Indexed Allocation
  - d) Variable Allocation

Answer: A)

Explanation: Contiguous allocation has the potential for external fragmentation.

- 107. What is the purpose of the 'touch' command in Unix/Linux?
  - a) Update file access and modification time
  - b) Create a new file
  - c) Change file permissions
  - d) Display file sizes

Answer: B)

Explanation: The 'touch' command is used to update file access and modification time or create a new file in Unix/Linux.

- 108. Which system call is used to change the attributes of a file in Unix/Linux?
  - a) chattr
  - b) chmod
  - c) chown
  - d) setattr

Answer: B)

Explanation: The 'chmod' system call is used to change the attributes of a file in Unix/Linux.

109. In Unix/Linux, what does the 'sticky bit' do when set on a directory?



- a) Prevents users from deleting files
- b) Allows only the owner to write
- c) Allows only the owner to execute
- d) Prevents users from renaming files

Answer: A)

Explanation: The sticky bit on a directory prevents users from deleting files they do not own.

- 110. What is the purpose of the 'sync' command in Unix/Linux?
  - a) Synchronize file changes with disk
  - b) Display file sizes
  - c) Delete files
  - d) Change file permissions

Answer: A)

Explanation: The 'sync' command is used to synchronize file changes with the disk in Unix/Linux.

- 111. Which file system structure is susceptible to the "single point of failure" problem?
  - a) Hierarchical Structure
  - b) Flat Structure
  - c) Sequential Structure
  - d) Indexed Structure

Answer: D)

Explanation: Indexed structure is susceptible to the "single point of failure" problem.

- 112. What is the purpose of the 'fsck' command in Unix/Linux?
  - a) File system check and repair
  - b) Display file sizes
  - c) Delete files
  - d) Change file permissions

Answer: A)



Explanation: The 'fsck' command is used for file system check and repair in Unix/Linux.

- 113. In Unix/Linux, what is the purpose of the 'mount' command?
  - a) Attach a file system to the directory
  - b) Display file sizes
  - c) Delete files
  - d) Change file permissions

Answer: A)

Explanation: The 'mount' command is used to attach a file system to a directory in Unix/Linux.

- 114. Which command is used to remove a directory in Unix/Linux?
  - a) rmdir
  - b) rm
  - c) remove
  - d) delete

Answer: A)

Explanation: The 'rmdir' command is used to remove a directory in Unix/Linux.

- 115. What is the purpose of the 'ln' command in Unix/Linux?
  - a) Create hard links between files
  - b) Display file sizes
  - c) Change file permissions
  - d) Delete files

Answer: A)

Explanation: The 'ln' command is used to create hard links between files in Unix/Linux.

- 116. Which access method involves reading the file one record at a time?
  - a) Sequential Access
  - b) Random Access
  - c) Indexed Access



d) Serial Access

Answer: A)

Explanation: Sequential access involves reading the file one record at a time.

- 117. What is the purpose of the 'tar' command in Unix/Linux?
  - a) Archive and compress files
  - b) Display file sizes
  - c) Delete files
  - d) Change file permissions

Answer: A)

Explanation: The 'tar' command is used to archive and compress files in Unix/Linux.

- 118. Which of the following is an example of a non-volatile storage device?
  - a) RAM
  - b) SSD
  - c) Cache memory
  - d) Register

Answer: B)

Explanation: SSD (Solid State Drive) is an example of a non-volatile storage device.

- 119. What is the purpose of the 'mkfs' command in Unix/Linux?
  - a) Create a file system on a disk
  - b) Display file sizes
  - c) Delete files
  - d) Change file permissions

Answer: A)

Explanation: The 'mkfs' command is used to create a file system on a disk in Unix/Linux.

- 120. Which of the following is a characteristic of a journaling file system?
  - a) Faster file access
  - b) Reduced risk of data corruption



- c) Increased file storage capacity
- d) Simpler file organization

Answer: B)

Explanation: Journaling file systems reduce the risk of data corruption.

- 121. In a linked allocation file system, what does each file have?
  - a) A list of pointers to data blocks
  - b) A contiguous block of disk space
  - c) An index to the file's content
  - d) A table of file metadata

Answer: A)

Explanation: In linked allocation, each file has a list of pointers to its data blocks.

- 122. Which file system structure allows files to be stored in multiple locations on the disk?
  - a) Contiguous Allocation
  - b) Linked Allocation
  - c) Indexed Allocation
  - d) Multilevel Allocation

Answer: B)

Explanation: Linked allocation allows files to be stored in multiple locations on the disk.

- 123. What is the primary role of the inode in Unix/Linux file systems?
  - a) Store file metadata
  - b) Manage file permissions
  - c) Allocate disk space
  - d) Control file access

Answer: A)

Explanation: In Unix/Linux, the inode stores file metadata such as permissions and pointers to data blocks.



- 124. Which file system structure has a hierarchical organization with a single root directory?
  - a) Hierarchical Structure
  - b) Flat Structure
  - c) Sequential Structure
  - d) Linked Structure

Answer: A)

Explanation: Hierarchical structure has a single root directory.

- 125. In Unix/Linux, what is the purpose of the 'ln -d' command?
  - a) Create a symbolic link
  - b) Create a hard link
  - c) Create a directory link
  - d) Delete a link

Answer: C)

Explanation: The 'In -d' command is hypothetically designed to create a link specifically for directories.