

Long Questions

- 1. What is an Algorithm?
- 2. Define Space Complexity in Algorithm Analysis
- 3. Explain Time Complexity in Algorithm Analysis
- 4. What are Asymptotic Notations in Algorithm Analysis?
- 5. Define Big O Notation
- 6. Explain Omega Notation
- 7. Define Theta Notation
- 8. What is Little O Notation Used For?
- 9. Explain the Divide and Conquer Algorithm Design Paradigm
- 10. Provide an Example of a Problem Where the Divide and Conquer Technique is Commonly Used
- 11. Describe the Binary Search Algorithm and Its Time Complexity
- 12. Explain the Quick Sort Algorithm and Its Time Complexity
- 13. Describe the Merge Sort Algorithm and Its Time Complexity
- 14. What is Strassen's Matrix Multiplication?
- 15. Explain the Time Complexity of Strassen's Matrix Multiplication
- 16. How does the choice of algorithmic notation (e.g., Big O vs. Theta) impact the analysis of algorithms?



- 17. Compare and contrast Space Complexity and Time Complexity in algorithm analysis.
- 18. Give an example of an algorithm with high time complexity and low space complexity.
- 19. Explain how Divide and Conquer algorithms can benefit from parallel processing.
- 20. Provide an example of a problem where Little O notation is applicable.
- 21. How does the choice of pivot element affect the performance of the Quick Sort algorithm?
- 22. What is the primary advantage of Merge Sort over Quick Sort in terms of stability?
- 23. How does the choice of algorithm affect real-world applications in terms of performance?
- 24. Explain the concept of "problem size" in the context of algorithm analysis.
- 25. What are some common challenges in designing Divide and Conquer algorithms?
- 26. How do you determine whether an algorithm is suitable for a specific problem in real-world applications?
- 27. Explain the concept of "in-place" sorting algorithms and provide an example.
- 28. What are the potential drawbacks of using Strassen's Matrix Multiplication in practice?
- 29. Describe a scenario where choosing an algorithm with a higher time complexity may be justified.
- 30. How does the choice of asymptotic notation affect algorithmic analysis for realworld applications?
- 31. What are Disjoint Sets?



- 32. What are the key operations on Disjoint Sets?
- 33. What are the Union and Find algorithms in Disjoint Sets?
- 34. How does the Union operation work in Disjoint Sets?
- 35. What is the Find operation's significance in Disjoint Sets?
- 36. How do Disjoint Sets find applications in real-world scenarios?
- 37. Discuss the efficiency considerations in Disjoint Set operations.
- 38. How does Disjoint Set Union by Rank optimize the Union operation?
- 39. Explain the process of path compression in Disjoint Sets.
- 40. How do Disjoint Sets facilitate cycle detection in graphs?
- 41. Discuss the time complexity of basic operations in Disjoint Sets.
- 42. How are Disjoint Sets employed in image processing for segmentation tasks?
- 43. Explain the concept of Union by Size in Disjoint Sets.
- 44. How are Disjoint Sets utilized in Kruskal's algorithm for finding minimum spanning trees?
- 45. What is Backtracking and how does it work as a general method?
- 46. Discuss some common applications of Backtracking.
- 47. Explain the n-Queen's problem and how it is solved using Backtracking.
- 48. Discuss the Sum of Subsets problem and its solution using Backtracking.
- 49. Explain how Backtracking is used in graph colouring problems.
- 50. Discuss the time complexity of Backtracking algorithms.



- 51. Explain how Backtracking is used in solving Sudoku puzzles.
- 52. Discuss the role of pruning in improving the efficiency of Backtracking algorithms.
- 53. Explain how Backtracking is applied to solve the Traveling Salesman Problem (TSP).
- 54. Discuss the importance of backtracking order in solving combinatorial problems.
- 55. Explain how Backtracking is utilized in generating all permutations of a given set.
- 56. Discuss the trade-offs between recursion and iteration in implementing Backtracking algorithms.
- 57. Explain how Backtracking can be applied to solve the Knight's Tour problem.
- 58. Discuss the challenges of implementing Backtracking algorithms for large problem instances.
- 59. Explain how Backtracking can be applied to solve the Subset Sum problem.
- 60. Explore the trade-offs between using recursive backtracking and iterative approaches for solving combinatorial optimization problems.
- 61. What is Dynamic Programming and how is it different from brute force?
- 62. Explain the concept of memorization in Dynamic Programming.
- 63. What are some common applications of Dynamic Programming?
- 64. How does Dynamic Programming help in solving the Optimal Binary Search Tree problem?
- 65. What is the 0/1 knapsack problem, and how can Dynamic Programming solve it?
- 66. Explain how Dynamic Programming can be applied to the All-Pairs Shortest Path problem.



- 67. How is Dynamic Programming used to tackle the Traveling Salesperson problem?
- 68. In the context of Dynamic Programming, what is Reliability Design?
- 69. What are the key steps involved in solving a problem using Dynamic Programming?
- 70. How can you determine the time complexity of a Dynamic Programming solution?
- 71. What is the principle of optimality, and how does it relate to Dynamic Programming?
- 72. Can Dynamic Programming be applied to problems with overlapping subproblems but without optimal substructure?
- 73. How do you decide whether to use top-down (memorization) or bottom-up (tabulation) Dynamic Programming?
- 74. Explain the concept of state transition in Dynamic Programming.
- 75. What is the principle of optimality, and how does it relate to Dynamic Programming?