

Short Questions

- 1. What is the purpose of a nested try statement?
- 2. What are built-in exceptions in Java?
- 3. Can you override a method that throws an exception with a method that doesn't?
- 4. What is a custom exception?
- 5. Can a finally block be skipped?
- 6. What is a stack trace and how is it useful?
- 7. What is the difference between 'wait()' and 'sleep()' in Java?
- 8. How do you stop a thread in Java?
- 9. What is a daemon thread?
- 10. What is thread join method in Java?
- 11. Can we call the start() method twice on a thread?
- 12. What is the purpose of the volatile keyword in Java?
- 13. What is thread starvation?
- 14. What is thread deadlock?
- 15. How can thread deadlock be avoided?
- 16. What is the difference between 'notify()' and 'notifyAll()' methods?
- 17. Explain the concept of exception propagation in Java.
- 18. What is a synchronized block in Java?
- 19. What are checked exceptions in Java?
- 20. How can you handle multiple exceptions in a single catch block?
- 21. What is race condition in multithreading?
- 22. What is the difference between IS-A and HAS-A in Java?
- 23. How is the 'throw' keyword used in Java?
- 24. What are the two ways to create a thread in Java?
- 25. Can you have a try block without either catch or finally?
- 26. How does thread synchronization affect thread performance?
- 27. What is the primary purpose of the Collections Framework in Java?
- 28. What is an ArrayList in Java?
- 29. How does LinkedList differ from ArrayList in Java?
- 30. What is a HashSet in Java?
- 31. What is the TreeSet in Java used for?
- 32. How does PriorityQueue function in Java?
- 33. What is ArrayDeque in Java?
- 34. What is the role of an Iterator in Java Collections?



- 35. What is the advantage of a For-Each loop in Java?
- 36. What is the Map interface in Java?
- 37. What is the difference between Map and Collection interfaces in Java?
- 38. What is the significance of the Comparator interface in Java?
- 39. Name a method used for sorting in the Collections class.
- 40. What is the purpose of the Arrays class in Java?
- 41. How is Dictionary class different from Map in Java?
- 42. What is the use of Hashtable in Java?
- 43. Explain the Properties class in Java.
- 44. What is the Stack class in Java?
- 45. How is Vector different from ArrayList in Java?
- 46. What is the use of the StringTokenizer class?
- 47. Explain the BitSet class in Java.
- 48. What is the purpose of the Date class in Java?
- 49. How is Calendar different from Date in Java?
- 50. What is the Random class used for in Java?
- 51. Describe the Formatter class in Java.
- 52. What is the functionality of the Scanner class in Java?
- 53. How does TreeSet ensure that elements are sorted in Java?
- 54. What is the use of PriorityQueue in real-world applications?
- 55. What advantage does LinkedHashSet offer over HashSet?
- 56. How can ArrayDeque be used as a stack in Java?
- 57. What method in Iterator allows removal of elements during iteration?
- 58. Why would one use a LinkedList over an ArrayList for a list implementation?
- 59. What is the difference between HashSet and TreeSet in terms of ordering?
- 60. How does ArrayDeque differ from LinkedList when used as a queue?
- 61. What is the purpose of the clone() method in collection classes?
- 62. Can a null element be added to a TreeSet in Java?
- 63. How does PriorityQueue handle ordering if no comparator is provided?
- 64. What is the difference between Iterator and ListIterator?
- 65. What is the main difference between HashMap and Hashtable?
- 66. What does the Comparable interface enforce in Java collections?
- 67. How does Collections.synchronizedList enhance a List in Java?
- 68. What is the purpose of Collections.unmodifiableCollection?
- 69. How is EnumSet different from other Set implementations?
- 70. How can you convert an array to a List in Java?



- 71. What does the retainAll() method do in Java collections?
- 72. What is the benefit of using a LinkedHashMap?
- 73. How does ConcurrentHashMap differ from HashMap?
- 74. What is the WeakHashMap class used for?
- 75. What distinguishes IdentityHashMap from HashMap?
- 76. What is the use of NavigableMap in Java?
- 77. What is Swing in GUI programming?
- 78. How does Swing differ from AWT?
- 79. What is MVC architecture in Swing?
- 80. Name a limitation of AWT that Swing overcomes.
- 81. What is a container in Swing?
- 82. Describe the Flow Layout in Swing.
- 83. What is the purpose of the Border Layout?
- 84. Explain the Grid Layout.
- 85. What is unique about the Card Layout?
- 86. How does Grid Bag Layout work?
- 87. What is the Delegation event model in Swing?
- 88. Define event listeners in Swing.
- 89. What are event classes in Swing?
- 90. How are mouse events handled in Swing?
- 91. What is an Adapter class in Swing?
- 92. Define inner classes in the context of Swing.
- 93. What are Anonymous Inner classes in Swing?
- 94. Describe a simple Swing application structure.
- 95. What is the relationship between Applets and HTML?
- 96. What are security issues concerning Applets?
- 97. How do Applets differ from Applications in Swing?
- 98. How can parameters be passed to applets?
- 99. What is a Swing Applet?
- 100. How is painting done in Swing?
- 101. What is a JLabel in Swing?
- 102. How is an ImageIcon used in Swing?
- 103. Describe the JTextField component in Swing.
- 104. What is a JButton in Swing?
- 105. Explain the JToggleButton in Swing.
- 106. Describe the JCheckBox in Swing.
- 107. What is a JRadioButton in Swing?
- 108. Explain the JTabbedPane component.



- 109. What is the purpose of JScrollPane in Swing?
- 110. How does JList function in Swing?
- 111. Describe the JComboBox in Swing.
- 112. What are Swing Menus used for?
- 113. Explain the role of Dialogs in Swing.
- 114. What is the GridBagLayout in Swing?
- 115. How does the Event Handling mechanism work in Swing?
- 116. What is the use of Adapter classes in Swing?
- 117. How are Inner classes used in Swing?
- 118. What is the significance of Anonymous Inner classes in event handling?
- 119. How do you create a simple Swing application?
- 120. What are the differences between Applets and Applications?
- 121. How is painting managed in Swing?
- 122. What are the uses of JLabel and ImageIcon in Swing?
- 123. What are the Swing Buttons and their uses?
- 124. Describe the JTabbedPane and its functionality.
- 125. How do JList and JComboBox differ in functionality?