

## **Short Questions**

- 1. What are the two main components of a network?
- 2. Name two popular network reference models.
- 3. What was ARPANET?
- 4. What does OSI stand for in networking?
- 5. What is the main purpose of the Physical Layer in networking?
- 6. Name three types of guided transmission media.
- 7. What is an example of wireless transmission?
- 8. What is a twisted pair cable?
- 9. What is the use of coaxial cable in networking?
- 10. What advantages does fiber optics offer over other transmission media?
- 11. What is the primary function of network hardware?
- 12. Can you give an example of network software?
- 13. What layers does the TCP/IP model have?
- 14. What role did ARPANET play in the development of the Internet?
- 15. In what year was ARPANET developed?
- 16. How does fiber optics transmit data?
- 17. What are the advantages of using twisted pair cables?
- 18. What is a major disadvantage of coaxial cable?
- 19. Name one use of wireless transmission in networks.
- 20. What does TCP/IP stand for?



- 21. How many layers are there in the OSI model?
- 22. Can you name the top layer of the OSI model?
- 23. What is the main difference between the OSI model and the TCP/IP model?
- 24. What is the significance of the Internet in networking?
- 25. How does wireless transmission differ from guided transmission?
- 26. What is the main challenge in wireless transmission?
- 27. Why is fiber optics considered superior for long-distance communication?
- 28. What is the function of the Application Layer in the OSI model?
- 29. In the OSI model, which layer is responsible for error-free, end-to-end delivery of data?
- 30. What layer of the TCP/IP model corresponds to the first three layers of the OSI model?
- 31. What is the role of the Internet Layer in the TCP/IP model?
- 32. How does the Physical Layer transmit data?
- 33. What is the main purpose of network software?
- 34. What type of network did ARPANET evolve into?
- 35. What is the difference between analog and digital transmission?
- 36. Why is twisted pair cable commonly used in local area networks?
- 37. Can fiber optics be used for internet connectivity?
- 38. What is the disadvantage of wireless transmission?
- 39. What is the role of the Transport Layer in the TCP/IP model?
- 40. How do coaxial cables reduce interference?
- 41. What type of data can fiber optic cables carry?



- 42. What is the role of the Network Layer in the OSI model?
- 43. In the context of networking, what does the term 'protocol' mean?
- 44. How does the Application Layer differ in the OSI and TCP/IP models?
- 45. What is the importance of the Network Interface Layer in the TCP/IP model?
- 46. Can you explain 'packet switching' in the context of ARPANET?
- 47. Why is error checking important in the Transport Layer?
- 48. What are the benefits of using fiber optics in data centers?
- 49. How do network protocols contribute to the functioning of the Internet?
- 50. What is a key feature of the Internet Layer in the TCP/IP model?
- 51. What are the key design issues in the Data Link Layer?
- 52. What is framing in the context of the Data Link Layer?
- 53. How does error detection work in the Data Link Layer?
- 54. What is the purpose of error correction in the Data Link Layer?
- 55. What is a simplex protocol in the context of Data Link Layer?
- 56. Describe a simplex stop-and-wait protocol for an error-free channel.
- 57. Explain a simplex stop-and-wait protocol for a noisy channel.
- 58. What is a one-bit sliding window protocol?
- 59. How does the Go-Back-N protocol work in the Data Link Layer?
- 60. Describe the Selective Repeat protocol in the Data Link Layer.
- 61. What are some example data link protocols?
- 62. What is the channel allocation problem in the Medium Access sublayer?
- 63. Explain the basic concept of ALOHA in multiple access protocols.



- 64. What is Carrier Sense Multiple Access (CSMA)?
- 65. How do collision-free protocols work in the Medium Access sublayer?
- 66. What are the characteristics of Wireless LANs in the context of the Data Link Layer?
- 67. What is Data Link Layer switching?
- 68. Describe the function of Automatic Repeat Request (ARQ) in error correction.
- 69. What is the difference between pure ALOHA and slotted ALOHA?
- 70. Explain the concept of token passing in collision-free protocols.
- 71. How does the Go-Back-N protocol handle lost frames?
- 72. What role does the Medium Access Control (MAC) sublayer play in networking?
- 73. Describe the selective acknowledgment feature in the Selective Repeat protocol.
- 74. What are collision-free protocols and give an example.
- 75. How does the Physical Layer interact with the Data Link Layer in a network?
- 76. What is the purpose of framing in the Data Link Layer?
- 77. How does parity checking work for error detection?
- 78. What is the difference between error detection and error correction?
- 79. Explain the simplex protocol in data communication.
- 80. What is the principle of a stop-and-wait protocol?
- 81. How does a sliding window protocol improve efficiency in data transmission?
- 82. Describe the one-bit sliding window protocol.
- 83. What is the Go-Back-N ARQ protocol?
- 84. Explain the Selective Repeat ARQ protocol.
- 85. What is the role of the Medium Access Control (MAC) sublayer?



- 86. How does ALOHA work as a multiple access protocol?
- 87. What is Carrier Sense Multiple Access with Collision Detection (CSMA/CD)?
- 88. Define collision-free protocols in the context of network communication.
- 89. What are the characteristics of Wireless LANs relevant to the Data Link Layer?
- 90. Describe the basic operation of a data link layer switch.
- 91. What is the significance of frame synchronization in data communication?
- 92. How do checksums provide error detection?
- 93. What are the advantages of using a Go-Back-N protocol?
- 94. How does the Selective Repeat protocol differ from Go-Back-N in handling errors?
- 95. Explain the function of the Logical Link Control (LLC) sublayer in the Data Link Layer.
- 96. Describe the pure ALOHA protocol's approach to handling data collisions.
- 97. What is the purpose of Carrier Sense in CSMA protocols?
- 98. How do wireless LANs handle security at the Data Link Layer?
- 99. What is the role of flow control in the Data Link Layer?
- 100. How does a data link layer switch differ from a hub in network communication?
- 101. What are the key design issues in the Network Layer?
- 102. Explain the concept of shortest path routing.
- 103. What is flooding in the context of routing algorithms?
- 104. How does hierarchical routing differ from flat routing?
- 105. Describe the purpose of broadcast in networking.
- 106. What is multicast in networking?



- 107. How does distance vector routing work?
- 108. What is a routing table in networking?
- 109. Explain the concept of forwarding in the Network Layer.
- 110. What is the primary goal of a routing algorithm?
- 111. How does static routing differ from dynamic routing?
- 112. Why is hierarchical routing important in large networks?
- 113. What is the advantage of using multicast over unicast for group communication?
- 114. How does distance vector routing handle network changes?
- 115. Explain the concept of a routing metric.
- 116. What is the primary disadvantage of flooding as a routing algorithm?
- 117. How does a router use a routing table to make forwarding decisions?
- 118. What is the role of the Network Layer in the OSI model?
- 119. What are some common routing protocols used in distance vector routing?
- 120. How does a router determine the cost of a route in a routing table?
- 121. What is the main advantage of multicast over unicast for streaming media?
- 122. What is the primary difference between distance vector routing and link-state routing?
- 123. How does broadcast routing affect network scalability?
- 124. What is the purpose of the Network Layer in internet architecture?
- 125. How does multicast routing differ from unicast and broadcast routing?



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